Game Design Document

Fill up the Following document

1. Write the title of your project.

Ready Commando!!

1. What is the goal of the game?

To Kill All The Monsters And Protect The SpaceShip Which has The Super Spell.

1. Write a brief story of your game?

You are a captain of a spaceship which has the super Spell to destroy a planet but You Have To Protect It So That It Doesn’t goes

In Bad Hands MeanWhile You Are Returning To Earth Some Aliens

Have attacked You To take The Spell And Destroy Earth Now The Safety Of All Earthians Is In Your Hand.Kill The Bad Aliens And Protect Your Planet .Have A Great And Mind Busting Adventure

**So be Ready Commando!!!**

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Agent S | Use Guns and has special powers!! |
| 2 |
| 3 |
| 4 |
| 5 |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

2. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Kogas | Bosses Of All Aliens  Has The power To  Control Other Aliens  Wether they are good or bad |
| 2 | Togas | These are the captains of alien armies. |
| 3 | Fogas | They are The Special  Soldiers of the alien army they can give humans alot damage |
| 4 | Logas | They are the soldiers  Of the alien army  They are the highl |
| 5 | Scientist Shane | He is One Of the best Scientist Of the world he has the best knowledge of aliens . |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

Adding different-different characters and storyline of the game